

**NAME**

**wordexp** - perform shell-style word expansions

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

```
#include <wordexp.h>
```

```
int
```

```
wordexp(const char * restrict words, wordexp_t * restrict we, int flags);
```

```
void
```

```
wordfree(wordexp_t *we);
```

**DESCRIPTION**

The **wordexp**() function performs shell-style word expansion on *words* and places the list of words into the *we\_wordv* member of *we*, and the number of words into *we\_wordc*.

The *flags* argument is the bitwise inclusive OR of any of the following constants:

- |              |   |
|--------------|---|
| WRDE_APPEND  | Append the words to those generated by a previous call to <b>wordexp</b> ().  |
| WRDE_DOOFFS  | As many NULL pointers as are specified by the <i>we_offs</i> member of <i>we</i> are added to the front of <i>we_wordv</i> .  |
| WRDE_NOCMD   | Disallow command substitution in <i>words</i> . See the note in <i>BUGS</i> before using this.  |
| WRDE_REUSE   | The <i>we</i> argument was passed to a previous successful call to <b>wordexp</b> () but has not been passed to <b>wordfree</b> (). The implementation may reuse the space allocated to it. |
| WRDE_SHOWERR | Do not redirect shell error messages to <i>/dev/null</i> .  |
| WRDE_UNDEF   | Report error on an attempt to expand an undefined shell variable.   |

The *wordexp\_t* structure is defined in *<wordexp.h>* as:

```
typedef struct {
    size_t    we_wordc;        /* count of words matched */

```

```

char    **we_wordv;    /* pointer to list of words */
size_t  we_offs; /* slots to reserve in we_wordv */
} wordexp_t;

```

The **wordfree()** function frees the memory allocated by **wordexp()**.

## IMPLEMENTATION NOTES

The **wordexp()** function is implemented using the undocumented **freebsd\_wordexp** shell built-in command.

## RETURN VALUES

The **wordexp()** function returns zero if successful, otherwise it returns one of the following error codes:

### WRDE\_BADCHAR

The *words* argument contains one of the following unquoted characters:  
<newline>, '|', '&', ';', '<', '>', '(', ')', '{', '}'.

**WRDE\_BADVAL** An error after successful parsing, such as an attempt to expand an undefined shell variable with **WRDE\_UNDEF** set in *flags*.

**WRDE\_CMDSUB** An attempt was made to use command substitution and **WRDE\_NOCMD** is set in *flags*.

**WRDE\_NOSPACE** Not enough memory to store the result or an error during fork(2).

**WRDE\_SYNTAX** Shell syntax error in *words*.

The **wordfree()** function returns no value.

## ENVIRONMENT

**IFS** Field separator.

## EXAMPLES

Invoke the editor on all *.c* files in the current directory and */etc/motd* (error checking omitted):

```

wordexp_t we;

wordexp("${EDITOR:-vi} *.c /etc/motd", &we, 0);
execvp(we.we_wordv[0], we.we_wordv);

```

## DIAGNOSTICS

Diagnostic messages from the shell are written to the standard error output if `WRDE_SHOWERR` is set in *flags*.

## SEE ALSO

`sh(1)`, `fnmatch(3)`, `glob(3)`, `popen(3)`, `system(3)`

## STANDARDS

The **wordexp()** and **wordfree()** functions conform to IEEE Std 1003.1-2001 ("POSIX.1").

## BUGS

The current **wordexp()** implementation does not recognize multibyte characters other than UTF-8, since the shell (which it invokes to perform expansions) does not.

## SECURITY CONSIDERATIONS

Pathname generation may create output that is exponentially larger than the input size.

Although this implementation detects command substitution reliably for `WRDE_NOCMD`, the attack surface remains fairly large. Also, some other implementations (such as older versions of this one) may execute command substitutions even if `WRDE_NOCMD` is set.