

NAME

xcb_alloc_color - Allocate a color

SYNOPSIS

```
#include <xcb/xproto.h>
```

Request function

```
xcb_alloc_color_cookie_t xcb_alloc_color(xcb_connection_t *conn, xcb_colormap_t cmap,  
      uint16_t red, uint16_t green, uint16_t blue);
```

Reply datastructure

```
typedef struct xcb_alloc_color_reply_t {  
    uint8_t response_type;  
    uint8_t pad0;  
    uint16_t sequence;  
    uint32_t length;  
    uint16_t red;  
    uint16_t green;  
    uint16_t blue;  
    uint8_t pad1[2];  
    uint32_t pixel;  
} xcb_alloc_color_reply_t;
```

Reply function

```
xcb_alloc_color_reply_t *xcb_alloc_color_reply(xcb_connection_t *conn,  
      xcb_alloc_color_cookie_t cookie, xcb_generic_error_t **e);
```

REQUEST ARGUMENTS

| | |
|--------------|--------------------------------|
| <i>conn</i> | The XCB connection to X11. |
| <i>cmap</i> | TODO |
| <i>red</i> | The red value of your color. |
| <i>green</i> | The green value of your color. |
| <i>blue</i> | The blue value of your color. |

REPLY FIELDS

| | |
|----------------------|---|
| <i>response_type</i> | The type of this reply, in this case <i>XCB_ALLOC_COLOR</i> . This field is also present in the <i>xcb_generic_reply_t</i> and can be used to tell replies apart from each other. |
| <i>sequence</i> | The sequence number of the last request processed by the X11 server. |
| <i>length</i> | The length of the reply, in words (a word is 4 bytes). |
| <i>red</i> | TODO: NOT YET DOCUMENTED. |
| <i>green</i> | TODO: NOT YET DOCUMENTED. |
| <i>blue</i> | TODO: NOT YET DOCUMENTED. |
| <i>pixel</i> | TODO: NOT YET DOCUMENTED. |

DESCRIPTION

Allocates a read-only colormap entry corresponding to the closest RGB value supported by the hardware. If you are using TrueColor, you can take a shortcut and directly calculate the color pixel value to avoid the round trip. But, for example, on 16-bit color setups (VNC), you can easily get the closest supported RGB value to the RGB value you are specifying.

RETURN VALUE

Returns an *xcb_alloc_color_cookie_t*. Errors have to be handled when calling the reply function *xcb_alloc_color_reply*.

If you want to handle errors in the event loop instead, use *xcb_alloc_color_unchecked*. See **xcb-requests(3)** for details.

ERRORS

xcb_colormap_error_t

The specified colormap *cmap* does not exist.

SEE ALSO

xcb-requests(3)

AUTHOR

Generated from xproto.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.