

NAME

xcb_change_save_set - Changes a client's save set

SYNOPSIS

```
#include <xcb/xproto.h>
```

Request function

```
xcb_void_cookie_t xcb_change_save_set(xcb_connection_t *conn, uint8_t mode,  
xcb_window_t window);
```

REQUEST ARGUMENTS

conn The XCB connection to X11.

mode One of the following values:

XCB_SET_MODE_INSERT

TODO: NOT YET DOCUMENTED.

XCB_SET_MODE_DELETE

TODO: NOT YET DOCUMENTED.

Insert to add the specified window to the save set or Delete to delete it from the save set.

window The window to add or delete to/from your save set.

DESCRIPTION

TODO: explain what the save set is for.

This function either adds or removes the specified window to the client's (your application's) save set.

RETURN VALUE

Returns an *xcb_void_cookie_t*. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with *xcb_request_check* instead, use *xcb_change_save_set_checked*. See **xcb-requests(3)** for details.

ERRORS

xcb_match_error_t

You created the specified window. This does not make sense, you can only add

windows created by other clients to your save set.

xcb_value_error_t

You specified an invalid mode.

xcb_window_error_t

The specified window does not exist.

SEE ALSO

xcb-requests(3), **xcb_reparent_window(3)**

AUTHOR

Generated from xproto.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.