

NAME

xcb_circulate_window - Change window stacking order

SYNOPSIS

```
#include <xcb/xproto.h>
```

Request function

```
xcb_void_cookie_t xcb_circulate_window(xcb_connection_t *conn, uint8_t direction,  
xcb_window_t window);
```

REQUEST ARGUMENTS

conn The XCB connection to X11.

direction One of the following values:

XCB_CIRCULATE_RAISE_LOWEST
 TODO: NOT YET DOCUMENTED.

XCB_CIRCULATE_LOWER_HIGHEST
 TODO: NOT YET DOCUMENTED.

window The window to raise/lower (depending on *direction*).

DESCRIPTION

If *direction* is *XCB_CIRCULATE_RAISE_LOWEST*, the lowest mapped child (if any) will be raised to the top of the stack.

If *direction* is *XCB_CIRCULATE_LOWER_HIGHEST*, the highest mapped child will be lowered to the bottom of the stack.

RETURN VALUE

Returns an *xcb_void_cookie_t*. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with *xcb_request_check* instead, use *xcb_circulate_window_checked*. See **xcb-requests(3)** for details.

ERRORS

xcb_value_error_t

The specified *direction* is invalid.

xcb_window_error_t

The specified *window* does not exist.

SEE ALSO

xcb-requests(3)

AUTHOR

Generated from xproto.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.