

NAME

`xcb_damage_destroy` - Destroys a previously created Damage object.

SYNOPSIS

```
#include <xcb/damage.h>
```

Request function

```
xcb_void_cookie_t xcb_damage_destroy(xcb_connection_t *conn, xcb_damage_t damage);
```

REQUEST ARGUMENTS

conn The XCB connection to X11.

damage The ID you provided to `xcb_create_damage`.

DESCRIPTION

This destroys a Damage object and requests the X server stop reporting the changes it was tracking.

RETURN VALUE

Returns an `xcb_void_cookie_t`. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with `xcb_request_check` instead, use `xcb_damage_destroy_checked`. See **xcb-requests(3)** for details.

ERRORS

This request does never generate any errors.

SEE ALSO

xcb-requests(3)

AUTHOR

Generated from damage.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.