NAME

xcb_expose_event_t - NOT YET DOCUMENTED

SYNOPSIS

#include <xcb/xproto.h>

Event datastructure

```
typedef struct xcb_expose_event_t {
    uint8_t     response_type;
    uint8_t     pad0;
    uint16_t    sequence;
    xcb_window_t window;
    uint16_t    x;
    uint16_t    y;
    uint16_t    width;
    uint16_t    height;
    uint16_t    count;
    uint8_t     pad1[2];
} xcb_expose_event_t;
```

EVENT FIELDS

response_type   The type of this event, in this case *XCB_EXPOSE*. This field is also present in the *xcb_generic_event_t* and can be used to tell events apart from each other.

sequence   The sequence number of the last request processed by the X11 server.

window   The exposed (damaged) window.

x   The X coordinate of the left-upper corner of the exposed rectangle, relative to the *window*'s origin.

y   The Y coordinate of the left-upper corner of the exposed rectangle, relative to the *window*'s origin.

width   The width of the exposed rectangle.

height   The height of the exposed rectangle.

count   The amount of *Expose* events following this one. Simple applications that do not want

to optimize redisplay by distinguishing between subareas of its window can just ignore all Expose events with nonzero counts and perform full redisplays on events with zero counts.

DESCRIPTION
SEE ALSO
xcb_generic_event_t(3)

AUTHOR
Generated from xproto.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.