

**NAME**

xcb\_glx\_create\_new\_context -

**SYNOPSIS**

```
#include <xcb/glx.h>
```

**Request function**

```
xcb_void_cookie_t xcb_glx_create_new_context(xcb_connection_t *conn, xcb_glx_context_t context,  
xcb_glx_fbconfig_t fbconfig, uint32_t screen, uint32_t render_type, xcb_glx_context_t share_list,  
uint8_t is_direct);
```

**REQUEST ARGUMENTS**

<i>conn</i>	The XCB connection to X11.
<i>context</i>	TODO: NOT YET DOCUMENTED.
<i>fbconfig</i>	TODO: NOT YET DOCUMENTED.
<i>screen</i>	TODO: NOT YET DOCUMENTED.
<i>render_type</i>	TODO: NOT YET DOCUMENTED.
<i>share_list</i>	TODO: NOT YET DOCUMENTED.
<i>is_direct</i>	TODO: NOT YET DOCUMENTED.

**DESCRIPTION****RETURN VALUE**

Returns an *xcb\_void\_cookie\_t*. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with *xcb\_request\_check* instead, use *xcb\_glx\_create\_new\_context\_checked*. See **xcb-requests(3)** for details.

**ERRORS**

This request does never generate any errors.

**SEE ALSO****AUTHOR**

Generated from glx.xml. Contact [xcb@lists.freedesktop.org](mailto:xcb@lists.freedesktop.org) for corrections and improvements.