

**NAME**

xcb\_glx\_create\_pixmap -

**SYNOPSIS**

```
#include <xcb/glx.h>
```

**Request function**

```
xcb_void_cookie_t xcb_glx_create_pixmap(xcb_connection_t *conn, uint32_t screen,  
    xcb_glx_fbconfig_t fbconfig, xcb_pixmap_t pixmap, xcb_glx_pixmap_t glx_pixmap,  
    uint32_t num_attribs, const uint32_t *attribs);
```

**REQUEST ARGUMENTS**

<i>conn</i>	The XCB connection to X11.
<i>screen</i>	TODO: NOT YET DOCUMENTED.
<i>fbconfig</i>	TODO: NOT YET DOCUMENTED.
<i>pixmap</i>	TODO: NOT YET DOCUMENTED.
<i>glx_pixmap</i>	TODO: NOT YET DOCUMENTED.
<i>num_attribs</i>	TODO: NOT YET DOCUMENTED.
<i>attribs</i>	TODO: NOT YET DOCUMENTED.

**DESCRIPTION****RETURN VALUE**

Returns an *xcb\_void\_cookie\_t*. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with *xcb\_request\_check* instead, use *xcb\_glx\_create\_pixmap\_checked*. See **xcb-requests(3)** for details.

**ERRORS**

This request does never generate any errors.

**SEE ALSO****AUTHOR**

Generated from glx.xml. Contact [xcb@lists.freedesktop.org](mailto:xcb@lists.freedesktop.org) for corrections and improvements.