NAME
    xcb_glx_finish -

SYNOPSIS
    #include <xcb/glx.h>

  Request function
    xcb_glx_finish_cookie_t **xcb_glx_finish**(xcb_connection_t *conn*, xcb_glx_context_tag_t *context_tag*);

  Reply datastructure

    typedef struct xcb_glx_finish_reply_t {
        uint8_t *response_type*;
        uint8_t *pad0*;
        uint16_t *sequence*;
        uint32_t *length*;
    } **xcb_glx_finish_reply_t**;

  Reply function
    xcb_glx_finish_reply_t ***xcb_glx_finish_reply**(xcb_connection_t *conn*,
        xcb_glx_finish_cookie_t *cookie*, xcb_generic_error_t **e*);

REQUEST ARGUMENTS
    conn   The XCB connection to X11.

    context_tag   TODO: NOT YET DOCUMENTED.

REPLY FIELDS
    response_type The type of this reply, in this case *XCB_GLX_FINISH*. This field is also present in the
                     xcb_generic_reply_t and can be used to tell replies apart from each other.

    sequence   The sequence number of the last request processed by the X11 server.

    length   The length of the reply, in words (a word is 4 bytes).

DESCRIPTION
RETURN VALUE
    Returns an *xcb_glx_finish_cookie_t*. Errors have to be handled when calling the reply function
    xcb_glx_finish_reply.

If you want to handle errors in the event loop instead, use *xcb_glx_finish_unchecked*. See **xcb-requests(3)** for details.

ERRORS

This request does never generate any errors.

SEE ALSO
AUTHOR

Generated from glx.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.