NAME

xcb_glx_pbuffer_clobber_event_t -

SYNOPSIS

#include <xcb/glx.h>

Event datastructure

```
typedef struct xcb_glx_pbuffer_clobber_event_t {
    uint8_t          response_type;
    uint8_t          pad0;
    uint16_t          sequence;
    uint16_t          event_type;
    uint16_t          draw_type;
    xcb_glx_drawable_t drawable;
    uint32_t          b_mask;
    uint16_t          aux_buffer;
    uint16_t          x;
    uint16_t          y;
    uint16_t          width;
    uint16_t          height;
    uint16_t          count;
    uint8_t          pad1[4];
} xcb_glx_pbuffer_clobber_event_t;
```

EVENT FIELDS

response_type   The type of this event, in this case *XCB_GLX_PBUFFER_CLOBBER*. This field is also present in the *xcb_generic_event_t* and can be used to tell events apart from each other.

sequence   The sequence number of the last request processed by the X11 server.

event_type   NOT YET DOCUMENTED.

draw_type   NOT YET DOCUMENTED.

drawable   NOT YET DOCUMENTED.

b_mask   NOT YET DOCUMENTED.

aux_buffer   NOT YET DOCUMENTED.

x   NOT YET DOCUMENTED.

y   NOT YET DOCUMENTED.

width   NOT YET DOCUMENTED.

height   NOT YET DOCUMENTED.

count   NOT YET DOCUMENTED.

DESCRIPTION
SEE ALSO
AUTHOR

Generated from glx.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.