

**NAME**

xcb\_glx\_pixel\_storef -

**SYNOPSIS**

```
#include <xcb/glx.h>
```

**Request function**

```
xcb_void_cookie_t xcb_glx_pixel_storef(xcb_connection_t *conn, xcb_glx_context_tag_t context_tag,  
uint32_t pname, xcb_glx_float32_t datum);
```

**REQUEST ARGUMENTS**

*conn*           The XCB connection to X11.

*context\_tag*    TODO: NOT YET DOCUMENTED.

*pname*           TODO: NOT YET DOCUMENTED.

*datum*          TODO: NOT YET DOCUMENTED.

**DESCRIPTION****RETURN VALUE**

Returns an *xcb\_void\_cookie\_t*. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with *xcb\_request\_check* instead, use *xcb\_glx\_pixel\_storef\_checked*. See **xcb-requests(3)** for details.

**ERRORS**

This request does never generate any errors.

**SEE ALSO****AUTHOR**

Generated from glx.xml. Contact [xcb@lists.freedesktop.org](mailto:xcb@lists.freedesktop.org) for corrections and improvements.