

NAME

xcb_input_device_key_press_event_t -

SYNOPSIS

```
#include <xcb/xinput.h>
```

Event datastructure

```
typedef struct xcb_input_device_key_press_event_t {
    uint8_t    response_type;
    uint8_t    detail;
    uint16_t   sequence;
    xcb_timestamp_t time;
    xcb_window_t root;
    xcb_window_t event;
    xcb_window_t child;
    int16_t    root_x;
    int16_t    root_y;
    int16_t    event_x;
    int16_t    event_y;
    uint16_t   state;
    uint8_t    same_screen;
    uint8_t    device_id;
} xcb_input_device_key_press_event_t;
```

EVENT FIELDS

response_type The type of this event, in this case *XCB_INPUT_PROXIMITY_OUT*. This field is also present in the *xcb_generic_event_t* and can be used to tell events apart from each other.

sequence The sequence number of the last request processed by the X11 server.

detail NOT YET DOCUMENTED.

time NOT YET DOCUMENTED.

root NOT YET DOCUMENTED.

event NOT YET DOCUMENTED.

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child NOT YET DOCUMENTED.

root_x NOT YET DOCUMENTED.

root_y NOT YET DOCUMENTED.

event_x NOT YET DOCUMENTED.

event_y NOT YET DOCUMENTED.

state NOT YET DOCUMENTED.

same_screen NOT YET DOCUMENTED.

device_id NOT YET DOCUMENTED.

DESCRIPTION

SEE ALSO

AUTHOR

Generated from xinput.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.