

**NAME**

xcb\_selinux\_list\_properties -

**SYNOPSIS**

```
#include <xcb/xselinux.h>
```

**Request function**

```
xcb_selinux_list_properties_cookie_t xcb_selinux_list_properties(xcb_connection_t *conn,
    xcb_window_t window);
```

**Reply datastructure**

```
typedef struct xcb_selinux_list_properties_reply_t {
    uint8_t response_type;
    uint8_t pad0;
    uint16_t sequence;
    uint32_t length;
    uint32_t properties_len;
    uint8_t pad1[20];
} xcb_selinux_list_properties_reply_t;
```

**Reply function**

```
xcb_selinux_list_properties_reply_t *xcb_selinux_list_properties_reply(xcb_connection_t *conn,
    xcb_selinux_list_properties_cookie_t cookie, xcb_generic_error_t **e);
```

**Reply accessors**

```
int xcb_selinux_list_properties_properties_length(const xcb_selinux_list_properties_reply_t *reply);

xcb_selinux_list_item_iterator_t xcb_selinux_list_properties_properties_iterator(const
    xcb_selinux_list_properties_reply_t *reply);
```

**REQUEST ARGUMENTS**

*conn*           The XCB connection to X11.

*window*         TODO: NOT YET DOCUMENTED.

**REPLY FIELDS**

*response\_type*   The type of this reply, in this case `XCB_SELINUX_LIST_PROPERTIES`. This field is also present in the `xcb_generic_reply_t` and can be used to tell replies apart from each other.

*sequence*      The sequence number of the last request processed by the X11 server.

*length*        The length of the reply, in words (a word is 4 bytes).

*properties\_len*    TODO: NOT YET DOCUMENTED.

## **DESCRIPTION**

### **RETURN VALUE**

Returns an *xcb\_selinux\_list\_properties\_cookie\_t*. Errors have to be handled when calling the reply function *xcb\_selinux\_list\_properties\_reply*.

If you want to handle errors in the event loop instead, use *xcb\_selinux\_list\_properties\_unchecked*. See **xcb-requests(3)** for details.

### **ERRORS**

This request does never generate any errors.

### **SEE ALSO**

### **AUTHOR**

Generated from xselinux.xml. Contact [xcb@lists.freedesktop.org](mailto:xcb@lists.freedesktop.org) for corrections and improvements.