#### **NAME**

```
xcb_xevie_select_input -
```

### **SYNOPSIS**

#include <xcb/xevie.h>

## **Request function**

```
xcb_xevie_select_input_cookie_t xcb_xevie_select_input(xcb_connection_t *conn,
    uint32_t event_mask);
```

# Reply datastructure

```
typedef struct xcb_xevie_select_input_reply_t {
    uint8_t response_type;
    uint8_t pad0;
    uint16_t sequence;
    uint32_t length;
    uint8_t pad1[24];
} xcb_xevie_select_input_reply_t;
```

## **Reply function**

```
xcb_xevie_select_input_reply_t *xcb_xevie_select_input_reply(xcb_connection_t *conn, xcb_xevie_select_input_cookie_t cookie, xcb_generic_error_t **e);
```

## REQUEST ARGUMENTS

*conn* The XCB connection to X11.

event\_mask TODO: NOT YET DOCUMENTED.

## **REPLY FIELDS**

response\_type The type of this reply, in this case XCB\_XEVIE\_SELECT\_INPUT. This field is also

present in the *xcb\_generic\_reply\_t* and can be used to tell replies apart from each

other.

*sequence* The sequence number of the last request processed by the X11 server.

*length* The length of the reply, in words (a word is 4 bytes).

# DESCRIPTION

**RETURN VALUE** 

Returns an *xcb\_xevie\_select\_input\_cookie\_t*. Errors have to be handled when calling the reply function *xcb\_xevie\_select\_input\_reply*.

If you want to handle errors in the event loop instead, use *xcb\_xevie\_select\_input\_unchecked*. See **xcb-requests(3)** for details.

## **ERRORS**

This request does never generate any errors.

## **SEE ALSO**

## **AUTHOR**

Generated from xevie.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.